Elio Raineri

Senior UX Designer

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UX Leader with over 5 years of experience in UX strategy, design systems, and prototyping across automotive, embedded systems, mobile, desktop and enterprise products.
Proven expertise in leading complex design projects, collaborating with cross-functional teams, and delivering impactful user experiences used by millions of people across the globe.

EXPERIENCE

Senior UX Designer · Jaguar Land Rover

Gaydon, United Kingdom • Aug 2026 - current role

Leading UX strategy and design for Range Rover, Defender and Jaguar vehicles, across all in-vehicle digital touchpoints.
Aligning UX concepts and design direction with technical teams and brand. Driving both future innovation and delivery-focused design work across all JLR programmes. Mentoring new starters and supporting the growth of the wider UX team.
Presenting the UX vision to senior stakeholders and directors.

Interaction Designer · Jaguar Land Rover

Gaydon, United Kingdom • Sep 2023 - Aug 2026

Designed in-vehicle experiences across Instrument Cluster and Head-Up Display for Range Rover GT, Jaguar Type 01 and unreleased Defender vehicles.
Contributed to Design Ops initiatives, creating a cross-carline cluster component library, improving design processes, documentation and ways of working across the UX team.

UX Designer · Mercedes-Benz

Stuttgart, Germany • Oct 2022 - Apr 2023

Contributed to the design of the “Routines” app for the 2024 E-Class, focusing on desk research, HMI concept development and prototyping for A/B testing.
Created UX guidelines referenced by 20+ designers, helping ensure consistency and usability.

UX Design Intern · IBM

Stuttgart, Germany • Apr 2022 - Sep 2022

Redesigned the Storage Group feature within IBM Z mainframe management software, translating complex technical concepts into intuitive user flows and interactions, by collaborating closely with Engineers and Product Managers.

EDUCATION

MSc (Hons) Digital & Interaction Design

Politecnico di Milano, Italy • 2020 - 2023

User Experience, User Interface, HCI, Visual Design, Mobile, Web, User Testing

BSc (Hons) Interior Design

Politecnico di Milano, Italy • 2017 - 2020

Spatial Design, Human Centered Design, User Research, Branding, 3D

SKILLS

Design

Cross-Functional Team Leadership, User Experience Strategy, Scalable Design Systems, Prototyping & Interaction Design, Design Thinking

Technical

Figma, Protopie, Adobe CC, Unity, Jira
Claude Code, Cursor, SwiftUI, C++

AWARDS

2024 · German Design Awards
2023 · IF Design Awards
2022 · UX Design Awards
2021 · Reply Design Challenge

LANGUAGES

English, Italian